

Rules of Participation

Preamble

The Copernicus Hackathon Programme is part of the European Union Copernicus Start-up Programme, originated to stimulate the generation of new business ideas based on Copernicus data and services.

The Copernicus Hackathon Programme is implemented by Anwendungszentrum GmbH Oberpfaffenhofen (hereinafter "Coordinator") on behalf of the European Commission (hereinafter "EC").

The Vicenza Copernicus Hackathon is organised by Confartigianato Vicenza DIH (FAIV - Federazione Artigiani Imprenditori Vicentini).

1. Objectives

The Copernicus Hackathon Programme pursues the following objectives:

- Increase the number of users of Copernicus data and services
- Stimulate the generation of new business ideas based on Copernicus data and services
- Raising awareness of the opportunities offered by Copernicus data and services
- Train potential users on how to access and use Copernicus data and services
- Support the development of a thriving Copernicus downstream eco-system, by favouring cooperation between multiple stakeholders and maximise the socio-economic benefits of Copernicus

The Vicenza Copernicus Hackathon furthermore aims at pushing the use of Copernicus data and IOT technologies to develop high added value downstream services able to bring benefits to society, small businesses in the area and local public administrations.

2. Date and location

The Vicenza Copernicus Hackathon will take place from February 15th to February 16th 2020 at the Digital Innvation Hub of Confartigianato Vicenza (Via E. Fermi 134 – 36100 Vicenza, 4° Floor).

Participants should participate also in any pre-event trainings proposed by the Organiser. The training session will take place from December 16th to December 19th 2019 on Scientific Campus of Cà Foscari University (via Torino 155 - 30172 Mestre (VE), Italy).

The latest version of the detailed event agenda can always be found at:

<https://sites.google.com/unive.it/copernicus-hackathon-cafoscari/>

Furthermore, a bootcamp will be organized the 16th of January at the Digital Innvation Hub of Confartigianato Vicenza.

Implemented by



3. Who can join?

All Participants to a Copernicus hackathon shall be of legal age and resident of one of the Copernicus participating countries (EU Member States + Norway and Iceland). Participants shall have skills relevant to software development, including computer programmers, graphic and interface designers, GIS and EO experts, project managers and thematic experts (agriculture, energy, forestry, oil & gas...).

4. Event logistics and related cost

Participation to the Copernicus Hackathon is free of charge. Meals will be provided for the whole duration of the Copernicus Hackathon. Any dietary restriction or allergies shall be communicated by participants before the contest.

The participants shall bring their own devices with Wi-Fi capability. The Organiser will provide the credentials for accessing internet resources for the duration of the Copernicus Hackathon.

5. Registration

Participants are requested to register for the Copernicus Hackathon before 14 february <https://copernicus.digitalinnovationhubvicenza.it/>.

Participation is limited to 100 participants. The Organiser may decide to close the registration before the deadline in case the maximum number of participants is reached.

Onsite registration will be possible at 08:00 at the Digital Innovation Hub Vicenza on a first come first serve basis. The Organiser reserves the right to close the onsite registration in case the maximum number of Participants is reached. *Delete if not applicable*

Participants can register alone or in teams minimum 3 and maximum 7. *A preferred composition of the teams should be done taking in consideration a multidisciplinary approach*

If not already registered as teams, the Organiser will match the Participants before or during the Hackathon to ensure that each team is composed of participants with a mix of relevant skills like business skills, developing and data science skills and science skills.

6. Challenges

In order to pursue its objectives, the Vicenza Copernicus Hackathon has identified the following challenges:

- Environment and territory protection
- Air pollution and global warming
- Cybersecurity
- Machine Learning and Artificial Intelligence

Implemented by



7. Technical support and training

The Copernicus Hackathon will offer business and technical training before and during the event. Organiser will provide the Participants with access to relevant coaching and IT infrastructure (hardware, software, API...) throughout the Hackathon, to facilitate access and use of Copernicus data.

Separate conditions may apply for usage of such coaching and IT infrastructure.

8. Expected output

The Copernicus Hackathon shall constitute a coding experience during which Copernicus data is actually accessed and used. The expected output shall thus go beyond mere concept presentations.

9. Evaluation

The Organiser will appoint a selection board, to select the best team at the end of the Hackathon.

The solutions presented to the selection board will be evaluated based on the following evaluation criteria:

- Relevance to the hackathon topic. Weight: 25%
- Interest of the project (Is the project innovative? Does it create value for the users? Is it feasible technically?). Weight: 50%
- Quality of the team (technical and business expertise, understanding of the thematic area, commitment to the project). Weight: 25%

All experts appointed for the evaluation will sign a declaration of secrecy and non-interest with the Organiser.

10. Awarding of Prizes

A prize will be given to the best team at the end of the Hackathon.

One seat in the [Copernicus Accelerator](#) (a one-year coaching scheme organised by the EC) will be provided for the winning team.

In addition, the Organiser (and local partners) will award the following prizes:

- Free use of the ONDA DIAS platform for three months;
- 3.000,00 € First Prize;
- One Seat in the Copernicus Accelerator: a one-year coaching scheme organized by the European Commission.

Each winner is responsible for all federal, state, local, provisional and other taxes.

Implemented by



11. Confidentiality & Ownership of the Results

Participants will own the intellectual property rights to all their developments made during the Copernicus Hackathon. Ownership of the teams' output shall be with the teams' Participants, who will jointly own the app concepts / draft developments.

It is up to the respective teams to protect the developments in the relevant legislations, as far as the apps are in a development status allowing such protection.

The Participants need to ensure that the output of their group work will be an app which will be clearly "free-standing", i.e. based on a software programme which is developed "from scratch" by the Participants and does not contain already existing software from third parties. That will ensure that the later commercial use of the app(s) will not encounter any problems in terms of intellectual property rights belonging to a third party.

The Organiser confirms to not disclose any confidential information acquired through the organisation of a Copernicus Hackathon to any third party. The Organiser furthermore ensures that all experts and mentors involved in the Copernicus Hackathon commit to a non-disclosure agreement.

12. Data Protection

The Organiser will handle and protect personal data of all Participants within the frame of the Data Protection Law in the EU - General Data Protection Regulation - GDPR. The personal data of all Participants are handled exclusively in a Member State of the European Union or in a Contracting State of the Agreement on the European Economic Area. Any transfer of personal data to a third country is excluded.

The Participant allows the Organiser to transmit their contact details to the EC and the Coordinator to inform them of all matters related to the Copernicus Hackathon Programme and of any other issues the Coordinator and the EC deem relevant and appropriate.

By participating in the Copernicus Hackathon, all participants acknowledge that the EC, the Coordinator and the Organiser may use their names, country of origin, comments, likenesses, photos and videos (incl. photos/videos taken of the participants during the Copernicus Hackathon), and non-confidential descriptions of their apps developed during the Copernicus Hackathon in publicity or advertising concerning the Copernicus Hackathon or otherwise in any medium now known or hereafter devised (including the Internet or other interactive networks) at any place and time without further compensation or right of review and agree to waive their rights with respect to any such publicity and advertising.

The obligations related to personal data protection shall continue to be in effect for an unlimited period or as long as prescribed by applicable law.

Implemented by



13. User satisfaction

Participants agree to complete a short user satisfaction questionnaire after the Hackathon.

14. Miscellaneous

The award decisions shall not be subject to legal challenge. The decisions rendered by the expert appointed by the Organiser shall be final and binding for all Participants of the Copernicus Hackathon. Participants shall have no right to a justification of such decisions.

The European Commission, the Coordinator and the Organiser reserve the right to modify these terms, including any of the deadlines set forth herein, at any time.

Participation in the Copernicus Hackathon shall be governed by Italian Law. Place of jurisdiction shall be Vicenza. This agreement is subject to the laws of Italy. In case of any dispute related to this agreement, the court of jurisdiction is the court of Vicenza territory

15. Contact

For more information please visit: <https://copernicus.digitalinnovationhubvicenza.it/>

If you have any further questions, please send them to: info@digitalinnovationhubvicenza.it